

SOFTWARE

Photoshop Premiere Pro After Effects MAYA Zbrush Substance Painter

SKILLS

Character Design Creature Design **Asset Design** 2D Design 3D Design **Visual Development** Illustration Composition Color Light / Shadow Painting textures Rendering Mood **Expressions** Perspective **Anatomy** Modeling Sculpting 3D texturing

LANGUAGES

Danish - Native **English - Fluent** German - Basic

KATHRINE NØRGAARD

CHARACTER DESIGNER





PROFILE

Hi, My name is Kathrine Nørgaard and I'm a Character and Asset Designer from Denmark. I'm familiar with the entire design process and have designed both assets, characters and creatures for both 2D and 3D shortfilms and a boardgame, so I know what the modeling artist is looking for. My dream is to design characters and creatures for animated films and games.

EXPERIENCE

Character Designer / CG Generalist

2022 - 2023

Gumbo Galaxy - 3D Online Board Game - The Animation Workshop

CG Generalist

2022

Sparking Creativity - 3D Commercial for VAF - The Animation Workshop

Asset Designer / Environment lead / Layout / CG Generalist

Snip Snip - 2D Short Film - The Animation Workshop

Character Designer / Illustrator

2016-2021

Do Something Marketing - social media material

Illustrator

2016

FIF Fjernvarme - social media material

EDUCATION

The Animation Workshop

2020 - 2024

Computer Graphic Arts

The Drawing Academy

2017 - 2018

Classical Art & Portfolio Training

Design School Kolding

2014 - 2017

Accessory Design

www.kathrinenoergaard.com